

SAE J2716 Gateway

CAN bus and RS-232 Communication Protocol Specification



Changes

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4.2.2020	1.5	Cyclic message buffers for transmission of Slow Messages (2.6). SENT-CAN: possible to transmit SENT RX messages over separated CAN Ids (3.2.1).	Miroslav Machacek
26.8.2019	1.4	Negative values for Analogue Multiplier and Offset are clarified	Miroslav Machacek
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Table of Contents

1. Introduction.....	3
2. Configuration.....	4
2.1. SENT Channel Configuration	4
2.2. SENT Data Frame	5
2.3. SENT Slow Data Frame	6
2.4. SENT Error Frame	6
2.5. SENT Slow Error Frame.....	6
2.6. SENT Slow Message TX Buffers	7
2.7. Analogue Output Configuration	7
2.8. Analogue Output Limits.....	8
3. Communication Protocol.....	9
3.1. RS-232.....	9
3.2. CAN.....	9
3.2.1. CAN Configuration.....	10
3.2.2. CAN IDs for SENT RX Messages	10
4. Messages.....	11
4.1. To Gateway.....	11
4.2. From Gateway	13
5. Command Examples	14
5.1. Transmission over SENT Channel	14
5.1.1. Fast Message	14
5.1.2. Slow Message	14
5.1.3. Slow Messages - Multiplexing	14
6. Communication Examples.....	15
6.1. RS-232.....	15
6.2. CAN bus	15
6.2.1. SENT Channel 1 Configuration.....	15
6.2.2. Start Channel 1	16
6.2.3. Stop Channel 1.....	16
6.2.4. Start Both Channels.....	16
6.2.5. Transmit on Channel 1	16
7. Contact	17

1. Introduction

This document describes a communication protocol used by the SENT-CAN and SENT-RS232 gateways so that it can be integrated into an user's system.

The SENT gateway features two independent SENT channels and allows the user to configure SENT parameters, receive and transmit SENT frame including Short Serial and Enhanced Serial formats via the communication protocol. The device can also automatically transmit Slow messages with different Message Id over a SENT channel with the help of message buffers for slow message.

The gateway features two analogue output channels (12-bit DAC) with precise internal voltage reference (range 0-4.095 V). Each analogue channel (AO1, AO2) can be mapped either on SENT1 or SENT2 channel. The conversion settings is configurable by the user – StartBit, BitLength, linear transfer function: Multiplier, Offset, Min/Max voltage limits.

The SENT-CAN device can be configured to transmit SENT Fast and Slow Data frames over separated CAN identifiers, allowing a measurement system to easily process the data.

There are two types of messages - configuration and data. Configuration can be saved and load into a non-volatile memory (EEPROM).

2. Configuration

The gateway is configured by the communication protocol described below. The configuration is split into virtual registers that are stored in RAM.

If the user wants to save the configuration from RAM into a non-volatile memory, he transmits SAVE_CONFIGURATION message to the device. Similarly, LOAD_CONFIGURATION message is used to load a configuration into registers in RAM. If a valid configuration is present in a non-volatile memory, it is automatically loaded on power-up.

The registers / data structures are described below.

2.1. SENT Channel Configuration

Byte	Bit	Name	Length in Bits	Description	Range	Default Value
0	0	AutoStart	1	1 = Channel is started on power-up		1
	1	Reserved	1			
	2	Direction	1	0=TX, 1=RX		1
	3,4	CrcMode	2	0 = hwCRC off, 1 = hwCRC on, 2 =swCRC		1
	5-7	DataNibbleCount	3	Number of data nibbles	1 - 6	6
1	0	PulsePauseEnabled <i>see PulsePauseFramePeriod note: valid for TX only</i>	1	1 = Transmit frames with pulse pause		0
	1,2	RxForwardMode / TxEchoMode	2	0 = Fast as possible / No echo (for Tx) 1 = Fixed 100ms 2 = On change + 1s		1
	3,4	SlowChannelMode	2	0 = Fast Channel Only 1 = Short Serial 2 = Enhanced Serial		0
	5	Reserved	1			
	6	Reserved	1			
	7	SPCEnabled	1	SPC mode 1=Enabled, 0=Disabled		0
2,3		UnitTime	16	Tick Time [hundreds of ns] 3us= 300	3 - 90 us	300
4,5		PulsePauseFramePeriod valid if <i>PulsePauseEnabled</i> is set <i>note: valid for TX only</i>	16	TX SENT frame length in us	see below	0

A SENT channel has to be stopped before writing configuration.

TX Pause Pulse Range:

Number of Data Nibbles	Min. Frame Time [ticks]	Max. Frame Time [ticks]
1	147	860
2	174	872
3	201	884
4	228	896
5	255	908
6	282	920

FrameTime = Tframe (us) / Ttick

$120 + 27*N \leq \text{FrameTime} \leq 848 + 12*N$

N is number of data nibbles: 1 to 6

2.2. SENT Data Frame

Byte	Bit	Name	Length in Bits	Description
0	0-3	StatusNibble	4	
	4-7	DataNibbleCount	4	Number of following data nibbles
1	0-3	DataNibble 0	4	
	4-7	DataNibble 1	4	
2	0-3	DataNibble 2	4	Byte not sent if NibbleCount<3
	4-7	DataNibble 3	4	
3	0-3	DataNibble 4	4	Byte not sent if NibbleCount<5
	4-7	DataNibble 5	4	
4(2,3)	0-3	CRC	4	Byte 2 if NibbleCount<3, byte 3 if NibbleCount<5 for SENT TX frame: - SwCRC: Field CRC is sent onto the SENT bus - Otherwise: This field is ignored.
	4-7	CRC Calculated	4	

2.3. SENT Slow Data Frame

Byte	Bit	Name	Length in Bits	Description
0	0-7	MessageId	8	
1,2		Data	16	Intel coding (LSB first)
3	0-5	CRC Received	6	ignored for TX
	6	Slow Frame Type 0 = Short Serial 1 = Enhanced Serial	1	
	7	Enhanced Serial Format Configuration Bit 0 = 8-bit MessageId, 12-bit Data 1 = 4-bit MessageId, 16-bit Data Value of 0 also for the <i>Short Serial type</i>	1	Valid for <i>Slow Frame Type</i> ==1
4	0-5	CRC Calculated	6	ignored for TX

2.4. SENT Error Frame

Byte	Bit	Name	Length in Bits	Description
0	0-3	ErrorCode	4	1 = Status Nibble / Sync error 2 = Data Nibble 0 error 3 = Data Nibble 1 error 4 = Data Nibble 2 error 5 = Data Nibble 3 error 6 = Data Nibble 4 error 7 = Data Nibble 5 error 8 = CRC Nibble error
	4-5	ErrorType	2	0 = OK 1 = CRC 2 = FRAMING 3 = SYNC

2.5. SENT Slow Error Frame

Byte	Bit	Name	Length in Bits	Description
0	0-3		4	unused
	4-5	ErrorType	2	0 = OK 1 = CRC 2 = FRAMING 3 = SYNC

2.6. SENT Slow Message TX Buffers

The gateway allows for a cyclic transmission of Slow messages with different Message Ids. This is useful for sensor simulations when the user needs to multiplex between several Slow messages.

By enabling several message buffers, the particular SENT TX channel will automatically transmit the Slow messages in a cyclic order. The *SlowChannelMode* in SENT channel configuration has to be set to either Short Serial or Enhanced serial mode.

Byte	Bit	Name	Length in Bits	Description
0	0-4	Buffer Index	5	
	5	Buffer Enabled	1	Enable or disable the buffer
	6	EnhancedConfigBit	1	Relevant for Enhanced Serial Format <i>Not relevant when Buffer Enabled==0</i>
	7	Reserved		
1		Message Id	8	Slow message identifier <i>Not relevant when Buffer Enabled==0</i>
2,3		Data	16	Intel coding (LSB first) <i>Not relevant when Buffer Enabled==0</i>

A message buffer can be enabled or disabled even whilst a SENT channel is running. Transmitting a single slow message (Message Id 42 and 52) will switch back to single slow message buffer mode even when at least one message buffer above is enabled.

All message buffers are cleared when a SENT channel is stopped. The user can configure the buffers before a SENT channel is started so that a cyclic transmission begins once the first Fast message is sent (Message Ids 41 and 51).

2.7. Analogue Output Configuration

An analogue output channel (12-bit, 0-4.095 V) can be mapped on any RX SENT channel. Bit position and bit length within the SENT Data Nibbles is configurable by the user. So is the linear transfer function and voltage Min and Max limits.

Byte	Bit	Name	Length in Bits	Description	Default Value
0	0-4	Start Bit	5	Start bit in the Data field of a SENT frame	0
	6-7	SENT Channel 0=Disabled (HighZ) 1=SENT 1 2=SENT 2	2	SENT channel selection	0
1	0-4	Length bits	5		12
2,3		Offset	16	Signed value Intel coding (LSB first)	0
4,5		Multiplier	16	Signed value Intel coding (LSB first)	1024

Conversion:

$$U_{out} [\text{mV}] = (\text{RawValue} * \text{Multiplier} / 1024) + \text{Offset}$$

Note: Apart from the physical range of the DAC (which is 0-4.095 V), the voltage range can further be limited by software. See next paragraph for voltage limits.

2.8. Analogue Output Limits

This limits the range of the analogue channel.

Byte	Bit	Name	Length in Bits	Description	Default Value
0,1		Minimum voltage [mV]	16	Intel coding (LSB first)	0
2,3		Maximum voltage [mV]	16	Intel coding (LSB first)	4095

3. Communication Protocol

The communication between the SENT converter and your system is based upon a binary protocol. The same message structure is used for both directions - to and from a device.

The protocol consists of Message Id and Data. For RS-232, the protocol is encapsulated by Start, Length, Checksum and End. For CAN bus, the protocol is placed into the data bytes of a CAN frame.

3.1. RS-232

The protocol contains delimiters for start and end of a message, a Message Id, Data with variable length and a Checksum.

RS-232 configuration is fixed: 115200 Baud, 8 data bits, no parity, 1 stop bit

STX (1B)	LEN (1B)	ID (1B)	DATA (X B)	CHKSUM (1B)	ETX (1B)
0x02	Length of the message in bytes 0 - 8	Message Id	... Number of bytes = LEN-1	Checksum - a byte sum of LEN+ID+(DATA0+DATA1...+DATA N)	0x03

LEN value is the length of ID + DATA

3.2. CAN

The SENT Gateway receives via CANID_RX and transmits over CANID_TX. Both CAN identifiers can be changed per device - see Message Ids 84 - 87.

Default configuration:

CANID_RX = 0x123 Std Id.

CANID_TX = 0x321 Std Id.

CAN Baud = 500 Kbaud

CAN Frame

S O F	ID	R T R	I D E	r	DLC	Data Bytes 0 - 8		ChkSUM	D E L	A C K	D E L	E O F
S O F	ID	R T R	I D E	r	DLC	Message Id	Data	ChkSUM	D E L	A C K	D E L	E O F
1	11 bit	1	1	1	4	8 bit	0 – 56 bit (0 – 7 bytes)	15 bit	1	1	1	7

Data Byte 0 is always used as Message Id (just like in RS-232), the rest of the data bytes carry the message content.

Note: Grey parts are automatically generated by a CAN controller.

3.2.1. CAN Configuration

Byte	Bit	Name	Length in Bits	Description	Range
0-3		BaudRate	32	default 500000	
4		Sample point [%]	8	default 80	70 - 90

3.2.2. CAN IDs for SENT RX Messages

For some data acquisition systems, it is easier to receive SENT data messages over a CAN frame with a CAN identifier different from the one used for the Communication Protocol (see 3.2 CAN). This will help the measurement system to process incoming CAN frames without checking the *Message Id* at Data[0] of each CAN frame.

This feature is enabled for a SENT channel by Message Id 82 and 83. When enabled, the gateway will transmit Fast RX SENT frames (2.2 and 2.4) and Slow RX SENT frames (2.3 and 2.5) for the particular SENT channel over CAN messages with separated CAN identifiers. *RxForwardMode* is still applied.

Byte	Name	Length in Bits	Description
0-3	CAN Id of SENT Fast Data Frame <i>Notes:</i> <ul style="list-style-type: none"> <i>CAN Id of SENT Fast Error Frame is configured implicitly to "(CAN Id of SENT Fast Data Frame) + 1"</i> <i>CAN Id of SENT Slow Data Frame is configured implicitly to "(CAN Id of SENT Fast Data Frame) + 2"</i> <i>CAN Id of SENT Slow Error Frame is configured implicitly to "(CAN Id of SENT Fast Data Frame) + 3"</i> 	32	0 = Disabled (default) Otherwise: Bit 0 - 28 = CAN Id (Intel coding) Bit 31 (MSB) = Extended Id Flag

Note: Even when this feature is enabled, the gateway will still transmit these messages over the main CAN identifiers (Message Ids 100 - 103). This means the information will be doubled.

4. Messages

4.1. To Gateway

PC to Device					
Message Id	Name	Description	LEN value	Response	
1	Read SENT 1 channel Configuration		1	Data	
2	Write SENT 1 channel Configuration 1	Configure channel SENT	8	0 = ERR 1 = OK	
11	Read SENT 2 channel Configuration		1	Data	
12	Write SENT 2 channel Configuration 1	Configure channel SENT	8	0 = ERR 1 = OK	
21	Start SENT 1 channel		1	0 = ERR 1 = OK	
22	Stop SENT 1 channel		1	0 = ERR 1 = OK	
31	Start SENT 2 channel		1	0 = ERR 1 = OK	
32	Stop SENT 2 channel		1	0 = ERR 1 = OK	
41	Transmit SENT 1 Fast frame	See 2.2	3-5	0 = ERR 1 = OK	
42	Write SENT 1 Slow frame buffer (no multiplexing)	See 2.3	5	0 = ERR 1 = OK	
43	Write SENT 1 Slow frame buffers (with multiplexing)	See 2.6	4	0 = ERR 1 = OK	
51	Transmit SENT 2 Fast frame	See 2.2	3-5	0 = ERR 1 = OK	
52	Write SENT 2 Slow frame buffer (no multiplexing)	See 2.3	5	0 = ERR 1 = OK	
53	Write SENT 2 Slow frame buffers (with multiplexing)	See 2.6	4	0 = ERR 1 = OK	
60	LOAD_CONFIGURATION	Load configuration from non-volatile memory to RAM	1	0 = ERR 1 = OK	
61	SAVE_CONFIGURATION	Save current configuration into non-volatile memory	1	0 = ERR 1 = OK	
62	LOAD_DEFAULT_CONFIGURATION	Load			

70	Read AO1 Configuration		1	Data	
71	Write AO1 Configuration		7	0 = ERR 1 = OK	
72	Read AO1 Limits		1	Data	
73	Write AO1 Limits		5	0 = ERR 1 = OK	
74	Read AO2 Configuration		1	Data	
75	Write AO2 Configuration		7	0 = ERR 1 = OK	
76	Read AO2 Limits		1	Data	
77	Write AO2 Limits		5	0 = ERR 1 = OK	
80	Read CAN Configuration	See 3.2.1 <i>CAN variant only</i>	1	Data	
81	Write CAN Configuration	See 3.2.1 <i>CAN variant only</i>	8	0 = ERR 1 = OK	
82	Write SENT 1 Alternative CAN Id Configuration	See 3.2.2 <i>CAN variant only</i>	8	0 = ERR 1 = OK	
83	Write SENT 2 Alternative CAN Id Configuration	See 3.2.2 <i>CAN variant only</i>	8	0 = ERR 1 = OK	
84	Read CANID_RX	<i>CAN variant only</i> <i>Bit 31 (MSB) = Extended Id Flag</i>	1	ID_RX 4 Bytes	
85	Write CANID_RX	<i>CAN variant only</i> <i>Bit 31 (MSB) = Extended Id Flag</i>	5	0 = ERR 1 = OK	
86	Read CANID_TX	<i>CAN variant only</i> <i>Bit 31 (MSB) = Extended Id</i>	1	ID_TX 4 Bytes	
87	Write CANID_TX	<i>CAN variant only</i> <i>Bit 31 (MSB) = Extended Id</i>	5	0 = ERR 1 = OK	
90	READ_SER_NO	Serial No <i>Intel byte order</i>	1	Serial No 4 Bytes	
91	READ_HW_INFO	HWID/VariantId/Product Id	1	6 Bytes	
92	READ_SW_INFO	FW version (X.Y) Byte 0 = Y Byte 1 = X		2 Bytes	
93	READ_STATUS	byte 0: Bit 0 = Channel 1 running Bit 1 = Channel 2 running Byte 1 - 3: reserved		4 Bytes	
99	RESTART_BOOT	Reboot into bootloader	1		

4.2. From Gateway

Gateway to PC					
Message Id	Name	Description	LEN value	Response	
100	SENT 1 Frame Received	See 2.2 SENT Data Frame	3-5		
101	Slow SENT 1 Frame Received	Short Serial Message or Enhanced Serial Message See 2.3 SENT Slow Data Frame	4		
102	SENT 1 Error Received	See 2.4 SENT Error Frame	2		
103	SENT 1 Slow Error Received	See 2.5 SENT Slow Error Frame	2		
110	SENT 1 Tx Echo	See 2.2 SENT Data Frame	3-5		
200	SENT 2 Frame Received	See 2.2 SENT Data Frame	3-5		
201	Slow SENT 2 Frame Received	Short Serial Message or Enhanced Serial Message See 2.3 SENT Slow Data Frame	4		
202	SENT 2 Error Received	See 2.4 SENT Error Frame	2		
203	SENT 2 Slow Error Received	See 2.5 SENT Slow Error Frame	2		
210	SENT 2 Tx Echo	See 2.2 SENT Data Frame	3-5		
250	Boot Up	Device was powered up or restarted	1		
255	Error		2	ErrorCode: 2 = Wrong Checksum 10 (dec) = Unknown Message Id	

5. Command Examples

5.1. Transmission over SENT Channel

5.1.1. Fast Message

Transmit a fast message over SENT 1 channel.

Command	Description	Message Id
Stop	A SENT channel has to be stopped before writing its configuration	22
Configure	Write channel configuration	2
Start	Start Channel	21
Transmit	Transmit a Fast Message	41
	The gateway will begin to transmit the fast message continuously.	

5.1.2. Slow Message

Transmit a fast message and slow message over SENT 1 channel.

Command	Description	Message Id
Stop	A SENT channel has to be stopped before writing its configuration	22
Configure	Write channel configuration (make sure you enable the Slow Channel mode by <i>SlowChannelMode</i>)	2
Start	Start Channel	21
Write Slow frame	Prepare the Slow Message buffer	42
Transmit	Transmit a Fast Message	41
	The gateway will begin to transmit the fast and slow message continuously.	

5.1.3. Slow Messages - Multiplexing

Transmit a fast message and multiple slow messages over SENT 1 channel.

Command	Description	Message Id
Stop	A SENT channel has to be stopped before writing its configuration	22
Configure	Write channel configuration (make sure you enable the Slow Channel mode by <i>SlowChannelMode</i>)	2
Start	Start Channel	21
Write Slow message buffers	Enable and configure Slow Message buffers	43
Write Slow message buffers up to 32 slow message buffers	43
Transmit	Transmit a Fast Message	41
	The gateway will begin to transmit the fast and slow messages continuously whilst the configured slow message buffers will be transmitted cyclically.	

6. Communication Examples

6.1. RS-232

Read Serial Number:

02 01 5A 5B 03

Gateway Response: 02 05 5A **FF FF FF FE** 5A 03

where 0xFEFFFFFF (coded in Intel/Little-Endian) is the Gateway's serial number

6.2. CAN bus

6.2.1. SENT Channel 1 Configuration

Property	SENT 1
Auto Start	<input checked="" type="checkbox"/>
Direction	Tx
Crc Mode	HwCrc
Nibble Count	5
Pulse Pause	<input type="checkbox"/>
Pulse Pause Frame Period	0 Min: 527 Max: 2724
Rx Forward Mode / Tx Echo Mode	Fixed 100ms
Slow Channel mode	Fast Channel only
SPC Enabled	<input type="checkbox"/>
Unit Time	3

Frame Id	Frame Type	Data Length	Data
0x123	Std. Frame	7	0x02 0xA9 0x02 0x2C 0x01 0x00 0x00
0x321	Std. Frame	2	0x02 0x01

6.2.2. Start Channel 1

Frame Id	Frame Type	Data Length	Data
0x123	Std. Frame	1	0x15
0x321	Std. Frame	2	0x15 0x01

6.2.3. Stop Channel 1

Frame Id	Frame Type	Data Length	Data
0x123	Std. Frame	1	0x16
0x321	Std. Frame	2	0x16 0x01

6.2.4. Start Both Channels

Frame Id	Frame Type	Data Length	Data	Other Properties
0x123	Std. Frame	1	0x15	
0x321	Std. Frame	2	0x15 0x01	
0x123	Std. Frame	1	0x1F	
0x321	Std. Frame	2	0x1F 0x01	
0x123	Std. Frame	1	0x5D	
0x321	Std. Frame	5	0x5D 0x03 0x00 0x00 0x00	

Recommended practice is to check channel status after channel start. This can be done easily by sending a request with Id=0x5D

6.2.5. Transmit on Channel 1

Channel 1

Status	Reserved	1	2	3	4	5	6		
0	0	1	2	3	4	5	0	Transmit	

Frame Id	Frame Type	Data Length	Data
0x123	Std. Frame	5	0x29 0x00 0x21 0x43 0x00
0x321	Std. Frame	2	0x29 0x01

7. Contact

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